The 14th edition of the International Conference on e-Society was held in Vilamoura, Algarve, Portugal, during 9 – 11 April, 2016.

This conference was organized by the International Association for Development of the Information Society (IADIS).

This event concentrated on the main areas of concern within the Information Society. This conference covered both the technical as well as the non-technical aspects of the Information Society. The conference broad areas of interest were: e-Society and Digital Divide, e-Business / e-Commerce, eLearning, New Media and e-Society, Digital Services in e-Society, e-Government /e-Governance, e-Health, Information Systems, and Information Management.

The e-Society 2016 had 102 submissions from more than 21 countries. Each submission was anonymously reviewed by an average of four independent reviewers, to ensure the final high standard of the accepted submissions. Out of the papers submitted, 18 received blind referee ratings that signified acceptability for publication as full papers (acceptance rate of 18%), while some others were published as short papers, reflection papers and posters.

Extended versions of the best papers were selected to be published in:

- the Interactive Technology and Smart Education (ITSE) journal (ISSN: 1741-5659)
- the IADIS International Journal on WWW/Internet (IJWI). ISSN: 1645-7641

In addition to the presentation of papers, this event also included a keynote presentation by Dr. Anthony Brooks, Aalborg University, Denmark, a tutorial by Prof. Paul Nieuwenhuysen, Vrije Universiteit Brussel, Belgium and two invited speakers by Prof. Boyan Bontchev, Department of Software Engineering, Sofia University, Bulgaria and Drs. Mark Verhijde, Interim Programmamanager En Adviseur Stedelijke Ontwikkeling, The Netherlands.
Keynote Presentation:
INFORMATION SOCIETY EVOLUTION AND EFFECTS
by Dr. Anthony Brooks, Aalborg University, Denmark

Tutorial Presentation:
INFORMATION RETRIEVAL FROM THE INTERNET AND WWW, USING SEARCH BY IMAGE: A TUTORIAL
by Prof. Paul Nieuwenhuysen, Vrije Universiteit Brussel, Belgium

Invited Speaker:
ADAPTATION IN APPLIED VIDEO GAMES: FROM PLAYER MODELLING TO DYNAMIC GAME ADJUSTMENT AND ENHANCED PLAYABILITY
by Prof. Boyan Bontchev, Department of Software Engineering, Sofia University, Bulgaria

Invited Speaker:
by Drs. Mark Verhijde, Interim Programmamanager En Adviseur Stedelijke Ontwikkeling, The Netherlands

In general, this edition offered once again a great opportunity to all their participants to discuss with success the most significant aspects regarding the theme e-Society. It served as a forum that gathered researchers, practitioners, students and anyone that was working or studying in the field of the Information Systems.


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